

**DEPARTMENT OF FINE ARTS
BACHELOR OF SCIENCE IN GRAPHIC DESIGN
CURRICULUM GUIDE**

COURSE	CREDIT		COURSE	CREDIT
FIRST YEAR FALL			FIRST YEAR SPRING	
FRESHMAN SEMINAR I	1		FRESHMAN SEMINAR II	1
HEN 112 ENGLISH I	3		HEN 114 SPEECH	3
<i>HAR 111 ELEMENTS OF ART</i>	3		SLF 100 BIOLOGICAL SCIENCE	3
REC 111 HEALTH	2		HEN 113 ENGLISH II	3
PHYSICAL ACTIVITY	1		<i>GRD 100 BASIC DESIGN</i>	3
MAT 104 SURVEY OF COLLEGE MATH	3		SOCIAL SCIENCE ELECTIVE	3
PHYSICAL ACTIVITY	1			
TOTAL	14		TOTAL	16
SOPHOMORE FALL			SOPHOMORE SPRING	
FOREIGN LANGUAGE I	3		FOREIGN LANGUAGE II	3
<i>GRD 110 INTERNET LITERACY</i>	3		<i>GRD 205 DIG. IMAGE MANIPULATION</i>	3
<i>HAR 220 FUND. OF DRAWING I</i>	3		<i>GRD 322 DESKTOP PUBLISHING</i>	3
RSW 201 INTRO. TO SOCIOLOGY	3		HPH 110 CRITICAL THINKING	3
AFRICAN AMERICAN HERITAGE (ART)	3		<i>IAV311 PHOTOGRAPHY</i>	3
TOTAL	15		TOTAL	15
JUNIOR FALL			JUNIOR SPRING	
<i>GRD 310 CONCEPT DEVELOPMENT</i>	3		<i>GRD 315 COMPUTER GRAPHICS II</i>	3
<i>GRD 301 FUND. OF ANIMATION</i>	3		HUMANITIES ELECTIVE-AFRICAN ART	3
<i>GRD 314 COMPUTER GRAPHICS I</i>	3		<i>GRD 330 INTRO. TO WEB DESIGN</i>	3
<i>GRD 312 HIST. OF GRAPHIC DESIGN</i>	3		<i>BCA210 MGT. CONCEPTS STRATEGIES</i>	3
FREE ELECTIVE	3		FREE ELECTIVE	3
TOTAL	15		TOTAL	15
SENIOR FALL			SENIOR SPRING	
FREE ELECTIVE	3		<i>GRD 400 SR. CAPSTONE PROJECT</i>	3
<i>GRD 401 HUM COMP. INTERFACE DES</i>	3		<i>GRD 420 ADV. WEB PAGE DESIGN</i>	3
<i>HAR 320 COMM. GRAPHIC DESIGN</i>	3		<i>GRD 360 MOTION GRAPHICS</i>	3
<i>BCA212 PRINCIPLES OF MARKETING</i>	3		FREE ELECTIVE	3
<i>GRD 410 INTERNSHIP</i>	3		FREE ELECTIVE	3
TOTAL	15		TOTAL	15

GRADUATION REQUIREMENTS

A MINIMUM 2.0 GRADE POINT AVERAGE AND A MINIMUM OF 120 HOURS OF CREDIT, EXCLUDING ANY DEVELOPMENTAL COURSES, ARE REQUIRED FOR GRADUATION.